

CLAY MAGIC CATALOG PAGE 207 AND 208

MAYCO ACRYLIC STAINS USED ON THIS FLYER: SS-135 White, SS-45 Buttermilk, SS-317 Turquoise, SS-254 Golden Ochre, SS-210 Orange, SS-198 Chocolate, SS-234 Medium Mocha, SS-276 Forest Green, SS-376 Limeburst, SS-24 Chocolate Fudge, SS-335 Rich Blue, SS-111 Brightest Yellow, SS-368 Dusty Violet, SS-331 Med. Blue, SS-29 Dew Drop Blue, SS-92, SS-130 Med. Gray, SS-176 Christmas Red, SS-179 Antique Red, SS-57 Accent Green, SS-19 Country Sage, AC-523 Snow and SS-138 Flat Black.

COLOR MIXES: Dark Blue- a mix of Rich Blue and very little Black, light blue mix- 3:1:1 White, Turquoise and Med. Blue.

SPECIALITIES: Mayco non-fire Snow.

MAYCO BRUSHES USED: AB-834 ¾" Basecoat, RB-138 3/8" Angled Shader, Various size RB and size 4, 6 & 8 round CB brushes, 10/0 Mini Liner, CB 110, Script Liner CB 106, UB and round AB Drybrushes.

ALL THE ACRYLIC PAINTED SNOWMEN

MOLD NUMBERS

3790 Lg. Snowman/House Scarf Right 12"T x 9.25"W x 5.75"D \$90
3791 Lg. Snowman/Gate Scarf Left 12"T x 9.25"W x 5.75"D \$90
3792 Lg. Snowman Plain Scarf Right 12"T x 9.25"W x 5.75"D \$90
3793 Lg. Snowman Plain Scarf Left 12"T x 9.25"W x 5.75"D \$90
3794 Med. Snowman/Door Scarf Right 8.5"T x 6.25"W x 4.25"D \$60
3795 Med. Snowman/Fence Scarf Left 8.5"T x 6.25"W x 4.25"D \$60
3796 Med. Snowman Plain Scarf Right 8.5"T x 6.25"W x 4.25"D \$60
3797 Med. Snowman/Plain Scarf Left 8.5"T x 6.25"W x 4.25"D \$60
3798 Sm. Snowman/Deer Scarf Right 6.5 x 5"W x 3"D \$35
3799 Sm. Snowman/Church Scarf Left 6.5 x 5"W x 3"D \$35
3800 Sm. Snowman/Plain Scarf Right 6.5 x 5"W x 3"D \$35
3801 Sm. Snowman/Plain Scarf Left 6.5 x 5"W x 3"D \$35
3802 Gangbuster Snowman/Plain Scarf Right 5.25 x 4"W x 2.5"D \$55

PREPARATION: After removing casts from molds, cut out stars, holes, church and house windows and place all holes for electrical. If you are using stick arms for the snowmen, place a hole or a large star where you place the end of the stick. Cut out names, phrases or snowflakes on plain snowman. Allow to dry, clean and fire to cone 04.

BASECOAT: Buttermilk-All white areas, gate, posts, church, door frame and hat trim. Light blue mix- all snowman bodies, snow areas and roofs.

WASH: With a wash using Med. Mocha and water, paint on all pieces. Wash should be thin enough to show the basecoat, but should not drip. Apply the wash on the stone fence and the stone house while in the bisque stage.

DRYBRUSH: Drybrush Buttermilk areas with 2 to 3 coats of Buttermilk followed with 1 to 2 coats of White. Drybrush blue areas with the light blue mix followed with two coats of White. Continue with White using a fresh brush to further whiten. Blush cheeks as desired.

BASECOAT: Dark Green areas with Forest Green, red areas with Antique Red, blue scarves and hats with Turquoise, orange areas with Orange, green scarves and hats with Limeburst.

WASH: With a wash of Med. Mocha and water.

DRYBRUSH: Forest Green areas with 2 coats of Forest Green, followed with 2 coats of Country Sage and 3 coats of Limeburst. Highlight lightly with Brightest Yellow. Red areas with 1 coat of Antique Red, followed with 3 coats of Christmas Red and highlight with Orange added to your

brush, 3 coats. Lightly drybrush background trees with Med. Gray and White. Orange areas with 1 coat of Orange, followed with 3 coats of Brightest Yellow and highlight lightly with White. Limeburst areas with 2 coats of Limeburst, followed with Brightest Yellow added to your brush, 3 coats and highlight with White. Turquoise areas with 2 coats of Turquoise, followed with White 2 to 3 coats and highlight top of scarves and hats with White. Drybrush the stones here and there with these colors Dusty Violet, Dew Drop Blue and Med. Mocha, blending the colors as you drybrush. Add a little Med. Gray to each color to soften. Basecoat the deer with Chocolate Fudge. Drybrush with Chocolate, Med. Mocha, Golden Ochre and highlight lighter areas with Buttermilk.

SHADE: All snow areas with a dark blue mix (Rich Blue and add Black slowly for a dark Blue). White areas with Med. Mocha. Red Areas with Black. Stones with Chocolate Fudge and then here and there with Black.

FINISH: Dot all eyes with Black. Apply Snow where desired, before it dries sprinkle extra fine Glitz Glitter by Recollections on all snow areas. Glue in Mini Pin lights, apply snow to pin lights and sprinkle on glitter.

How to make the snowmen's stick arms

If using stick arms for your snowmen, you must first find suitable sticks. The sticks used in our photo are from a Honey Locust tree. The sticks from the Honey Locust tree were more expressive than the neighboring tree that was a Flowering Pear. Once you have your sticks decide which side you want in the up position and apply snow to the top side, apply glitter while snow is still wet, allow to dry. Use the appropriate size stick for each of your snowmen. You can either glue or prop your stick into a hole or star made for this purpose. You must remove the sticks before storage, as they are very fragile.

ELF SHOES

MOLD NUMBERS

3783 Elf Shoe Right 4.5"T x 10"W \$50

3784 Elf Shoe Left 4.5"T x 10"W \$50

BASECOAT: Green areas with Country Sage

WASH: With a Med. Mocha wash

DRYBRUSH: With 2 coats of Country Sage, followed with 3 coats of Limeburst and highlight with 2 to 3 coats of Brightest Yellow. Paint red areas with Christmas Red.

SHADE: If desired shade the green areas with Accent Green.

FINISH: Apply gloss sealer to red areas and before the sealer dries sprinkle on Red Zing glitter (Hobby Lobby). Decorate with Pompoms and buttons, or as desired.

How to make the ankle extension for the Elf Shoe

1. 25 oz. Absopure water bottle. I am sure other bottles would work, but this is what we used.
2. Striped sock (Hobby Lobby)
3. Red sticky felt. Approximately 10" to 11" L x 1.5" wide strip.
4. 3" binder ring (office supply store). This will make the top of the plastic bottle round again.

Cut the top off of the water bottle to the height you desire, the one in the photo is 4.5"T. The water bottle fits nicely in the shoe by scrunching the bottom of the bottle enough to fit in the shoe. Do

this and check for fit before placing the sock on. Place the sock on the bottle starting from the bottom and pull the sock up to the top edge of the bottle. Place the open binder ring over the sock at the very top of the bottle, clip the ring closed. Remove the backing from the sticky felt and line half of the width to the inside rim of the bottle. Fold the felt over the sharp edge of the bottle, over the binder ring and onto the red stripe of the sock. Press the sticky felt firmly to stay in place.

SNOWMAN COOKIE JAR AND PAPER TOWEL HOLDER MOLD NUMBERS

3785 Snowman Cookie Jar Lid 3.5”T x 5”W 10”T complete \$35

3786 Snowman Cookie Jar 7.25”T x 8.25”W x 8.25”D \$85

3787 Paper Towel Snowman 12.75”T x 7.5”W \$75

3788 Paper Towel Stem 11.5”T x 1.25”W \$30

3789 Paper Towel Base 1.25”T x 7”Dia. \$40

STROKE AND COATS USED: SC-16 Cotton Tail, SC-97 Cant-elope, SC-2 Melon-Choly, SC-75 Orange-A-Peel, SC-88 TuTu Tango SC-73 Candy Apple Red, SC-28 Blue Isle, SC-45 My Blue Heaven, SC-30 Blue Dawn, SC-76 Cara-bein Blue, SC-93 Honeydew List, SC-27 Sour Apple, SC-26 Green Thumb, SC-14 Java Bean, SC-92 Café Ole, SC-48 Camel Back and SC-15 Tuxedo.

ASSEMBLE the PAPER TOWEL HOLDER: We slip attach the paper towel holder. Clean all the parts of the PT holder before assembling (it is quite cumbersome once assembled). Use an appropriate size piece of bisque (keep in mind shrinkage) or shredded paper to place under the base to keep from caving once the stem is attached. Attach the stem (remember to vent). Attach the snowman. While drying, the snowman and the stem will tend to lean one way or the other. (Depending on the humidity, you may wait 1 hour before the next step.) To keep the stem and snowman straight, place a synthetic yellow cleaning sponge between the stem and back of the snowman's head. Make sure both snowman and stem are straight and tie a plastic grocery bag loosely around the stem and snowman hat to keep both straight. Check while drying and adjust if needed while still pliable. Remove shredded paper under base before firing.

ANTIQUÉ: With a creamy mix of My Blue Heaven and water, apply to all bisque areas that are white, including base and the stem. Wipe back the color with a damp sponge and water leaving the color in low areas and crevices.

Antique all other areas with a creamy mix of Camel Back and water and wipe back with a damp sponge and water.

PAINT: Apply 2 creamy coats of Cotton Tail to all white areas, including base and stem. Apply one creamy coat of a 1:1 mix of Orange-A-Peel and Can-elope to the orange areas. Apply 1 coat of a 1:1 mix of Sour Apple and Honeydew List to the light green areas. Apply 1 coat of Green Thumb to the darker green areas. Apply 1 creamy coat of Blue Isle to the buttons. Apply 2 creamy coats of Tu Tu Tango to the hat band. Apply 3 full coats of Café-Ole to the hat. Apply 1 creamy coat of Java Bean to the arms and wipe back with a sponge and water. The mitten hangers are Green Thumb. Paint 3 coats of Candy Apple to the berries.

Shade: With a 1:1 mix of Cara-Bein-Blue and Blue Dawn, shade around nose, buttons, mittens, arms, scarf, mouth, under hat and bottom of snowman. With Java Bean shade hat. With Melon-Choly, shade mouth and cheeks. Line with Tuxedo where shown. Paint eyes Tuxedo.

MOLDS BY CLAY MAGIC INC.

P.O. BOX 148

ROCKWOOD, MI 48173

Ph. (734) 379-3400 FAX (734) 379-4944

COLOR AND BRUSHES BY MAYCO COLORAMICS, LLC.

4077 WEAVER COURT SOUTH

HILLIARD, OHIO 43026

PHONE: (614) 876-1171 FAX (614) 876-9904